

FREE LEAGUE

CORIOLIS

GAME MASTER RESOURCE

MERCY OF THE ICONS – PART 2

THE LAST CYCLADE

SPOILER ALERT!

This document contains many revelations regarding the adventure *The Last Cyclade* and is only meant for GMs to read. If you intent to play (and not GM) the adventure, you are prompted to stop reading now.

NON-PLAYER CHARACTERS

A	Abyeia Goharshud, Patron	90	H	Homeguard (Miya Valley)	158	Night Hand (Stevedore)	89
	Adya, Engineer	29		House Guards (The Monolith)	73		158
	Aisha Damaad, Ex-Legionnaire	123		House Guards (The Conglomerate)	230		
	Akoubia Kosha, Asturban agent	192					
	Alam Shahoud, Stevedore akbar	140	I			Panud Lél, Judge	158
	Anara, Mirjam & Hana, Artists	201		Ilu-Ves-Arin, Cantina owner	140	Poor Stevedore	201
B	Aqil Din Vaar, Botanist	140	J			R	
	Arlain Kurahan, Nigelia's son	231		Jamala Nórghu, Free trader	141	Rahan & Nuaya, Nazareem Masters	163
	Ashbuk, Bodyguard	201		Judicator	201	Rani, Deckhand	29
	Ayid-Babak Sasani, Head Commissar	112	K			S	
						Sahdi Bat-Erden, Patron	86
						Samesh Alim, Patron	90
C	Barkhad Essa, Auctioneer	141	L	Kareem & Karam, Hotel owners	201	Sandjina Kouri, Captain	140
	Basira Al-Sarraaf, Leader	158		Kareem Al-Moud, Agent	141	Stevedores (Station)	141
	Bramas, Bio sculptor	201		Krrsh, Skavara	29		
						T	
D	Chopra, First Officer	29	M	Laaga, Pilot	29	Toran Matoush, Negotiator	158
	Cortolis Guard	201		Lalah Esfandjar, Student	111	Troublemaker	201
				Legionnaire	201		
						V	
E	Dala & Farouk, Legionnaires	26	N			Verion Sidonna, Patron	85
	Dignitary	201		Magistrate (Zalos)	128	Vishan-Ven Et-U'haya, Vestal	54
	Draconite Agent	201		Mandragor Ho, Council member	206	Wafa Mahan, Courtesan	140
	Doppelganger for Kurahan	201		Martyr Warriors (Zalos)	128	Wealthy Merchant	201
				Martyr Warriors (Uharu)	58		
				Masak Sasani, Cult Leader	115	W	
F	Eala Ubah, Shaman	158		Masâr Roubah, Patron	230	Wafa Mahan, Kurtisan	163
	Elam Wasema, Botanist	158		Mouk, Sensor operator	29	Y	
				Mystic	230	Yami-En-Awar, Salvage Captain	29
						Z	
G	Faida Dia Hrama, Patron	85	Z			Zahir Laytana, Patron	230
	False Martyr Warriors (Nazareem)	68		Nadina Sarish, Agent	26	Zahria Labaki, Patron	88
	Farouk Nôrahk, Chief Engineer	158		Nawa Dol-Dayal, Patron	230	Zâyn Ghorgûd, Merchant	141
				Nergû Bat-Erden, Bodyguard	194		
G			G	Nestera Defense Trooper	230		
				Nigelia Kurahan, Zenithian Defector	209		
	Gang-Member	201		Night Hands (Station)	142		

NEW RULES

SHIPS

Alnakhi, order patrol ship	32
Jinaan, legion torpedo boat	186
Matah, legion fighter	186
Mi'shaal, salvage vessel	29
Nasia, order fighter	32
Nighthawk, hegemony fighter	190

NYUTRUSTNING

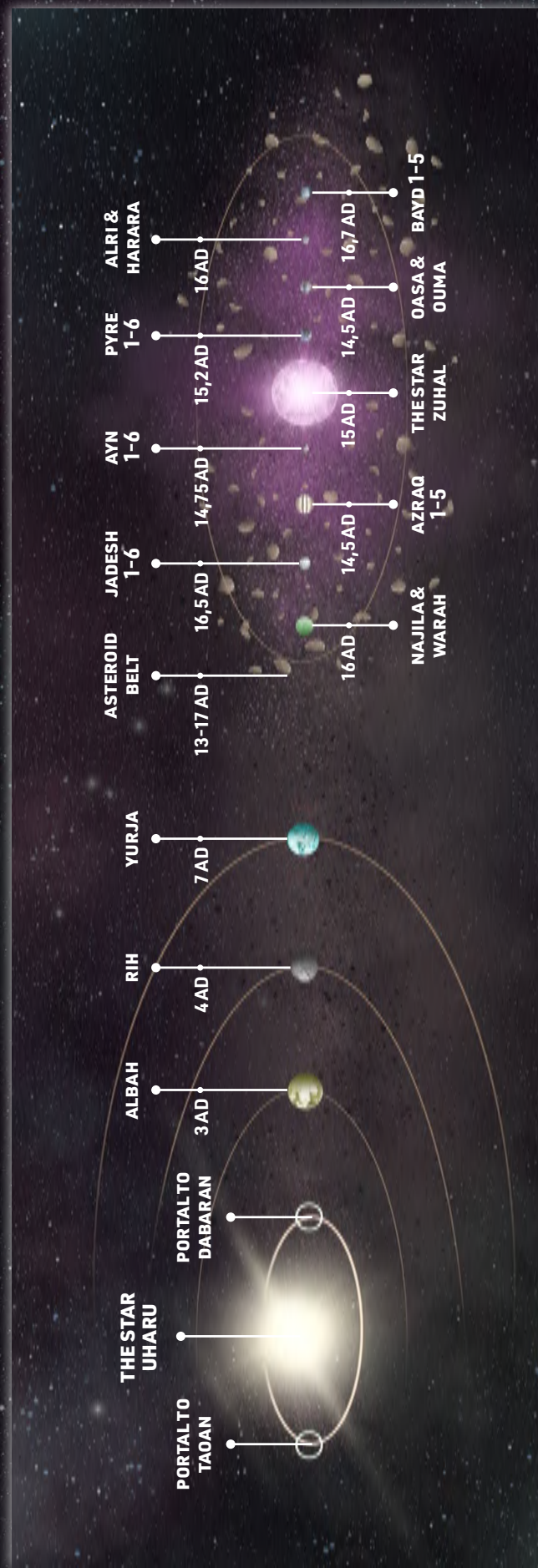
Cambouflage sphere (fac-tech)	195
Draconite dura sword	209
Dura wire	194
Healing scarabs (artifact)	51
Fractal torpedoes	39
Janhagir blades (fac-tech)	86
Meson weapons (fac-tech)	194
Opal armor (fac-tech)	73
Quela-c battle exo	152
Tactical drone	224
Vulcan-odaca grape rifle	152

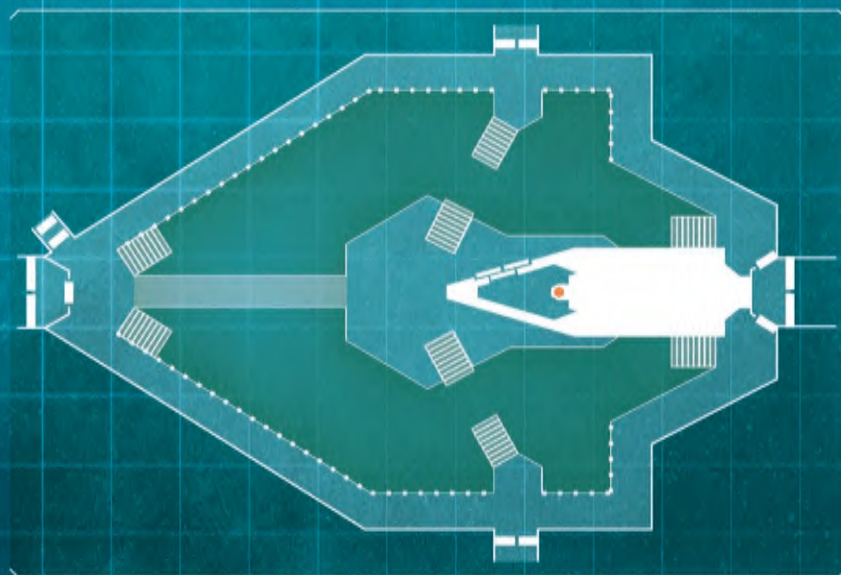
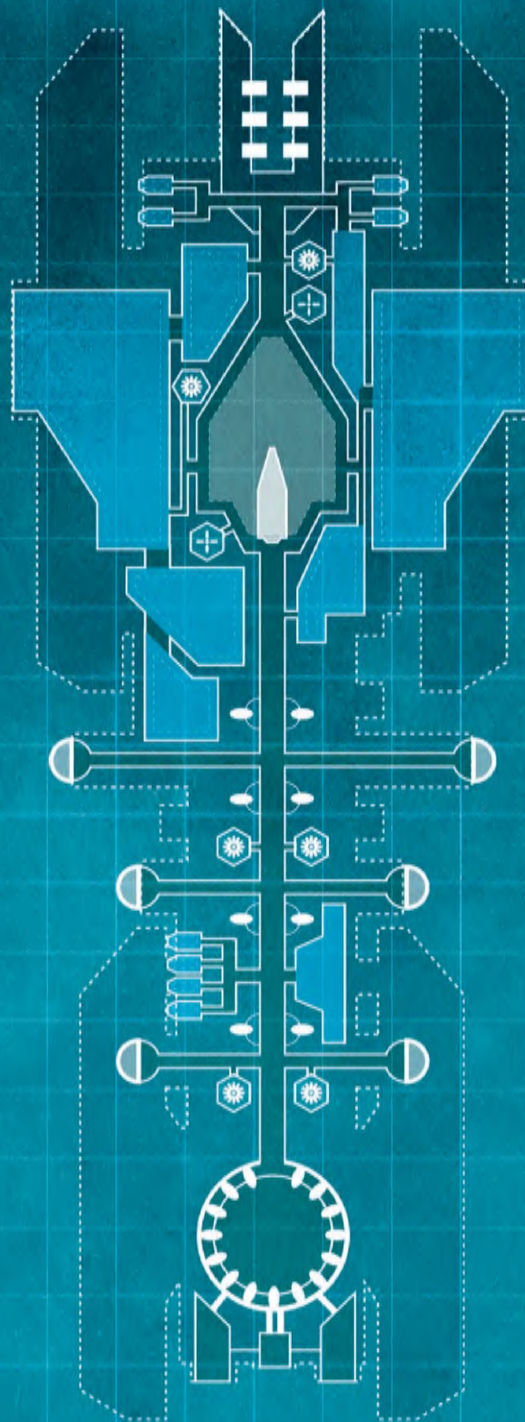
RULES

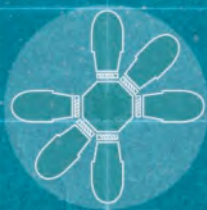
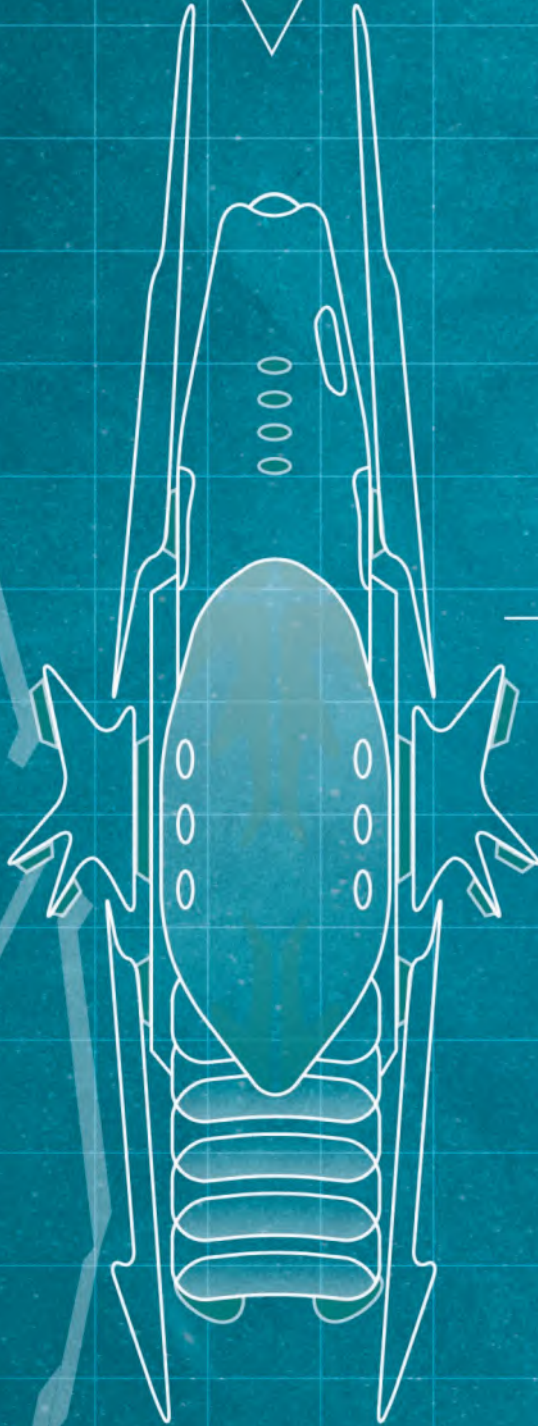
Cone (weapon feature)	153
Diving	38
Emerald discs	83
Extended cold rules	37
Extended portal jump failure	20
Humanites in the horizon	103
Manipulated mystics	175
Mob combat	220
Odaconian customs, the odac-wali	149
Oxygen supplies	35
Poisons in the third horizon	129
Portal blockades	17
Terror	31
Void scars	69

NEW TALENTS

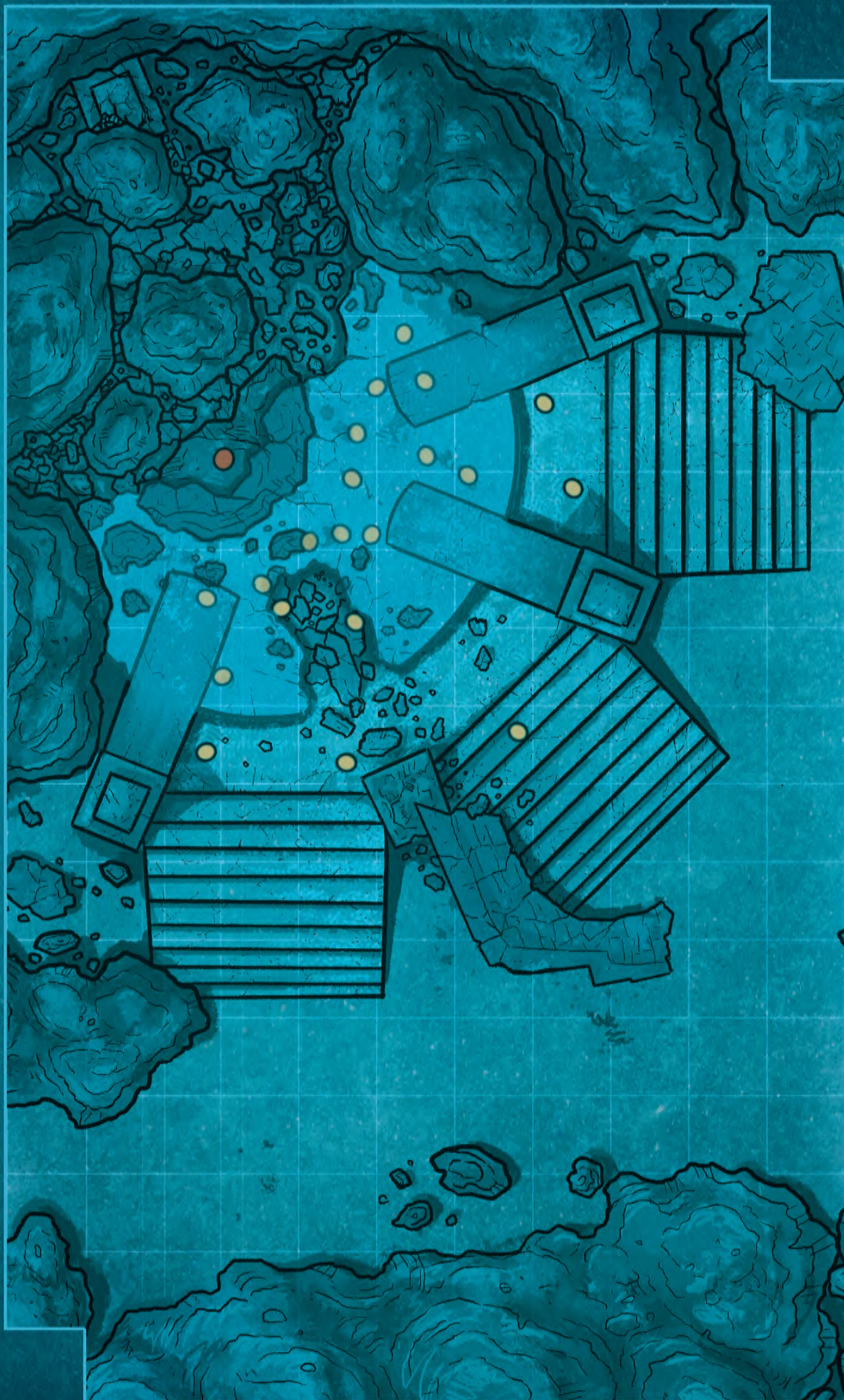
AAgent	85
Agitator	139
Biochemist	128
Call of the void (naz)	165
Eye of insanity (naz)	164
Faction honors	223
Field of darkness (naz)	164
Heart of the beast (naz)	113
Holy glyph armor (cyb)	89
Kinetic absorption (bio/cyb)	166
Lover's embrace (naz)	113
Materia shield (mys)	228
Pardoned	91
Peddler's gaze	85
Prophetic blessings	89
Puppeteer (mys)	274
Sajjeen implant (cyb)	128
The way of the martyr	91
Thought transference (mys)	231
To the grave	67
Well connected	88
War dance	165





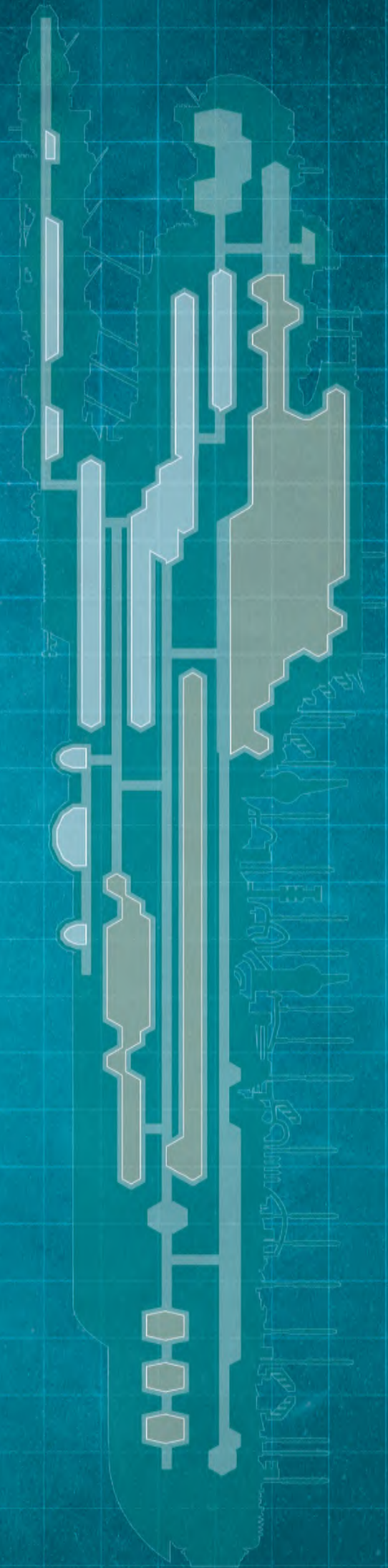
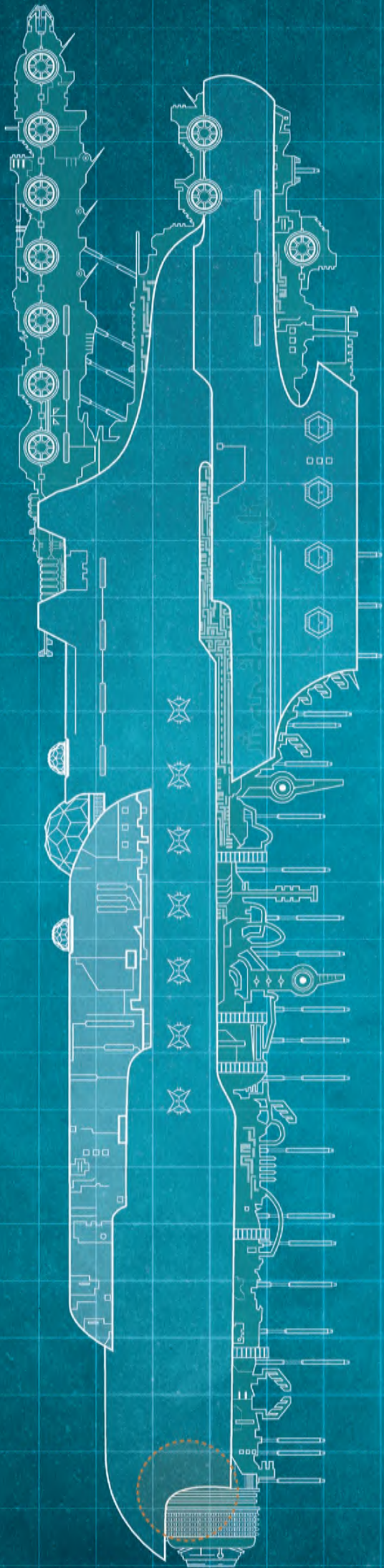


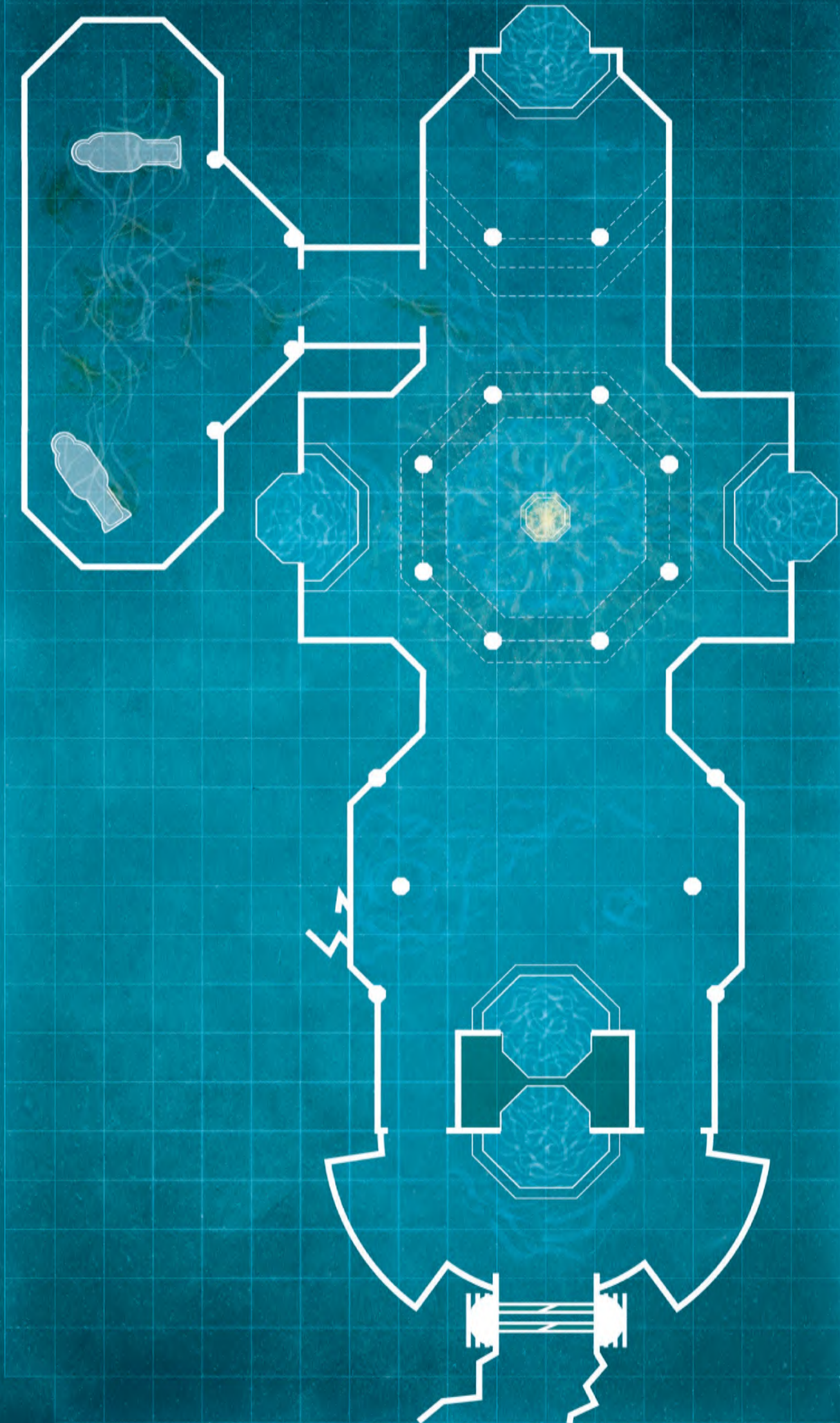
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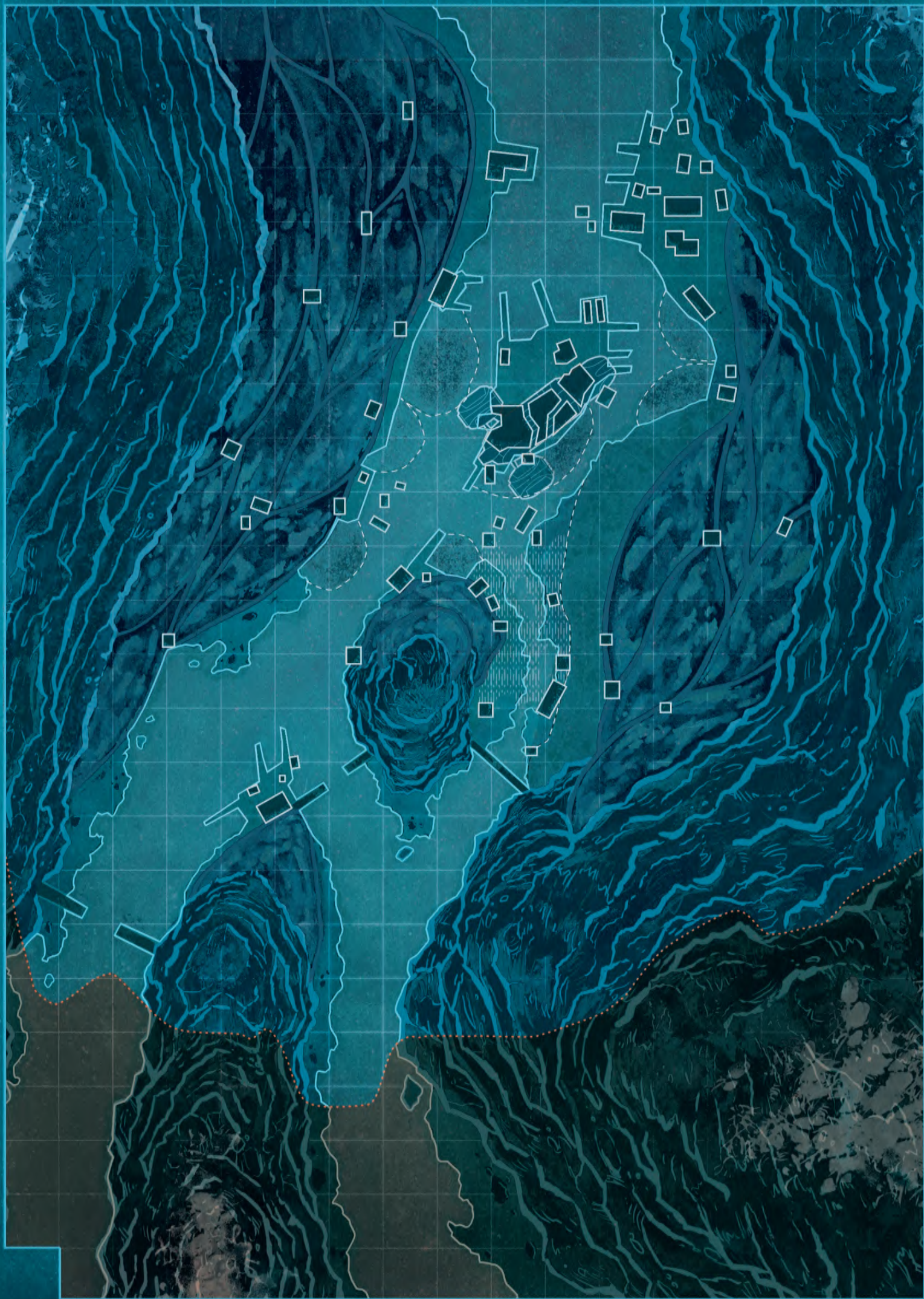










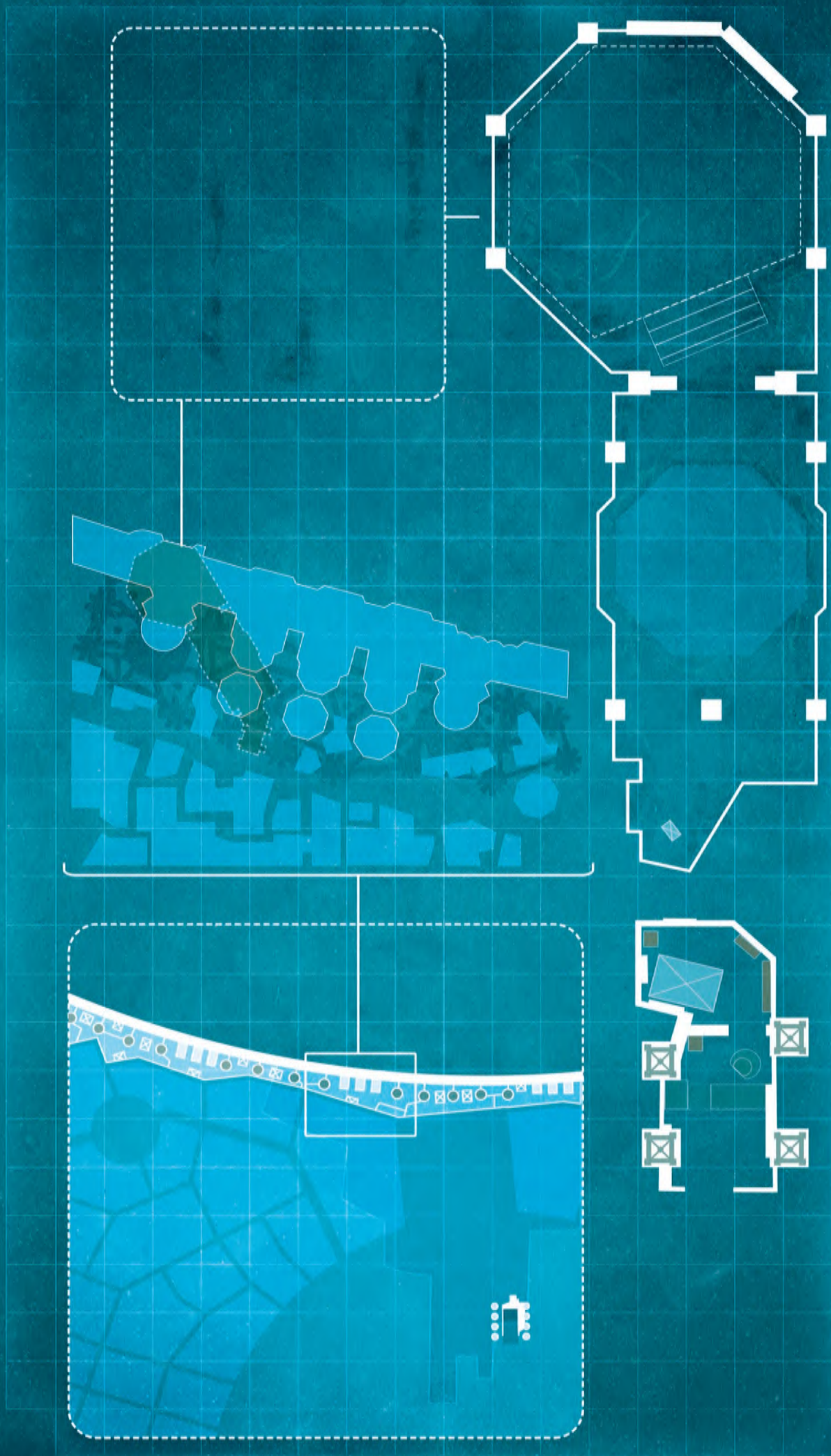


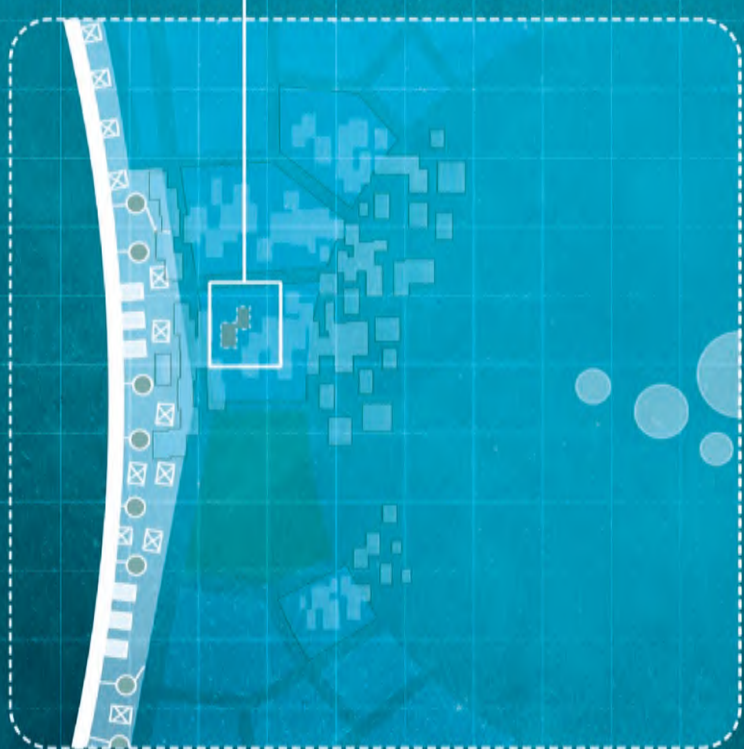
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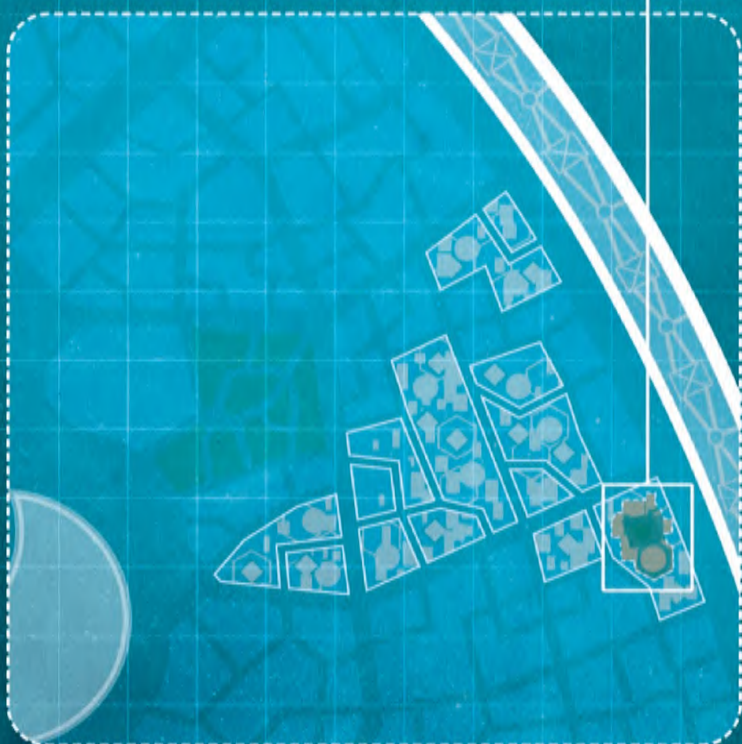


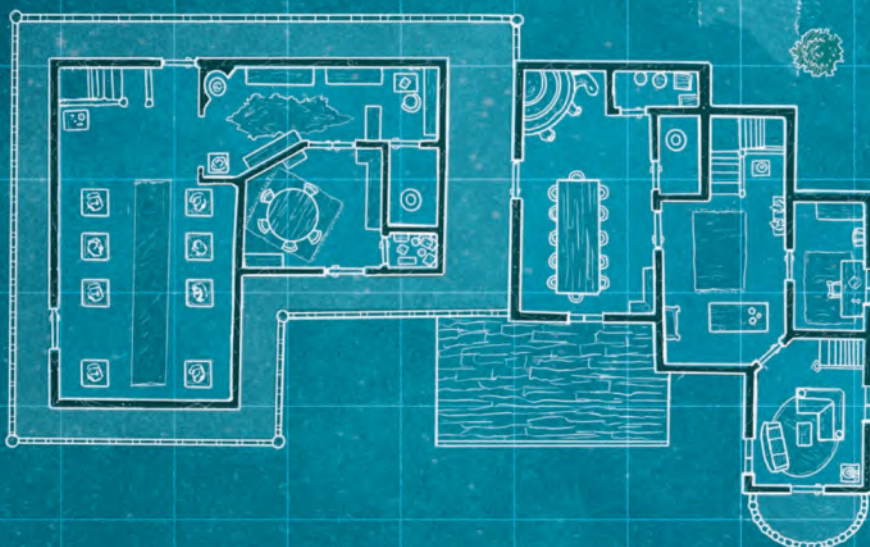
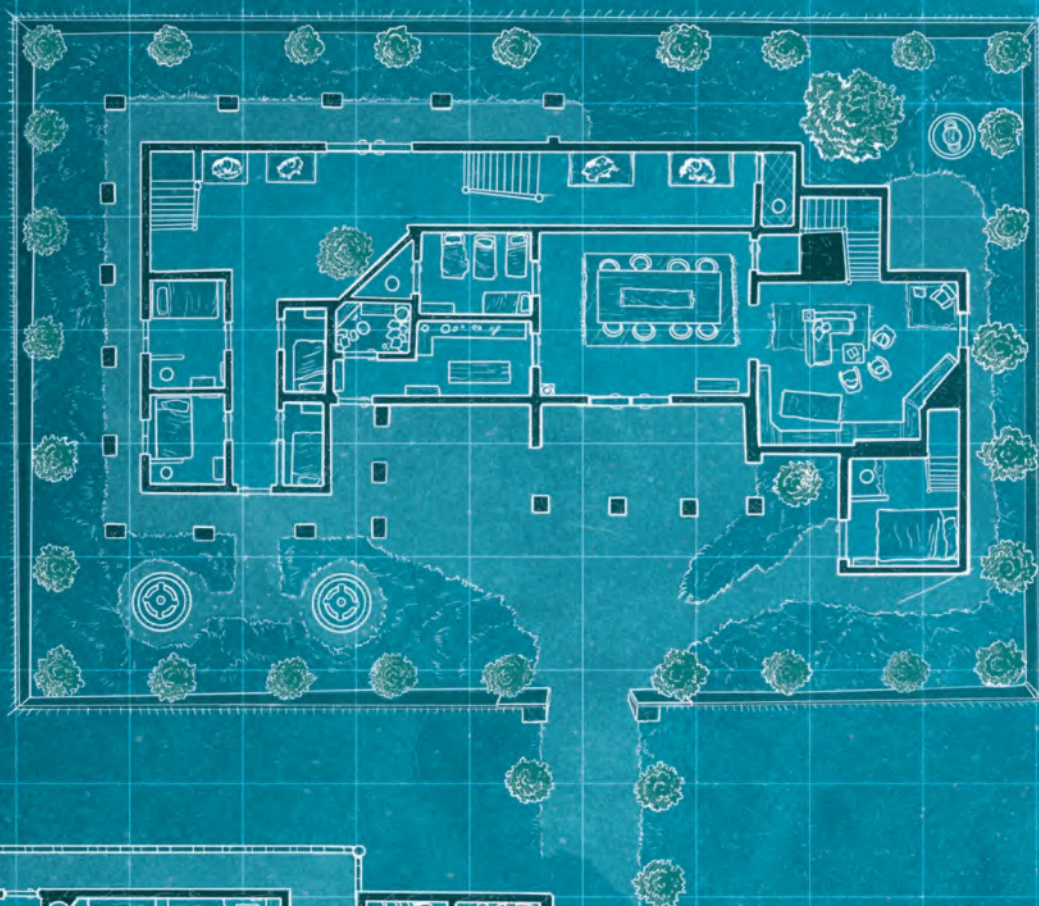
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THE MONOLITH AND SURROUNDINGS

200X200 METERS

LARELEI

NUBNA

Lake Nube

DJINDABO

BEZIGUL

SULDAMEI

DAN-TUGUL

COVENANT CITY

TUGUL

ANANDRA

The Sultra Swamps

THE MONOTLITH

ITIRAM

TALDIRA

MARZU KHALA

ARA-ARA

DURSAMBE

KAZAM-KUR

MIBEA

LITTLE ALGOL

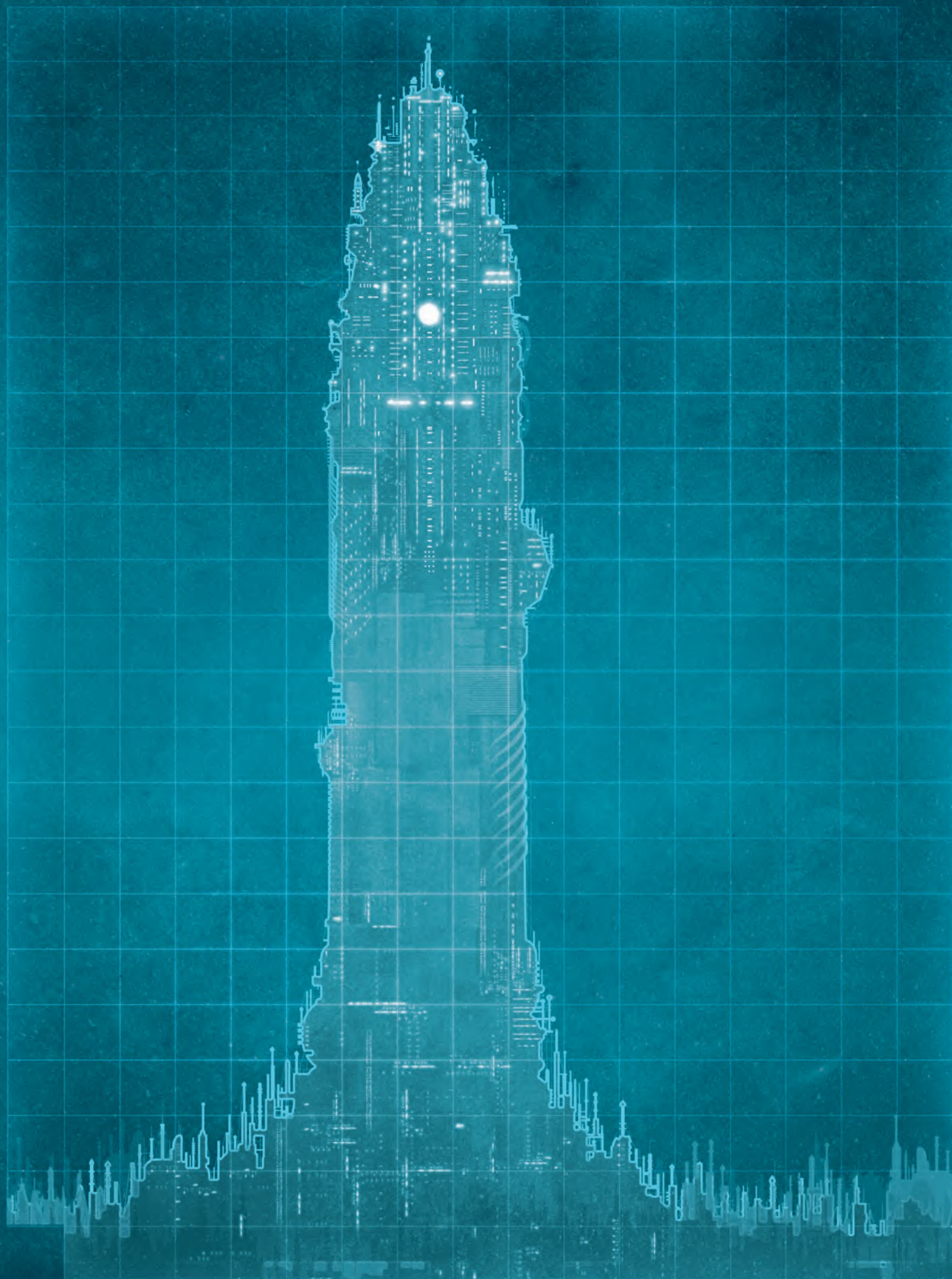
Ramishah Delta

ATAKURTA

Shahid

Midjan

Bolboshah
Ramishah



Player Handout: The Zafirah's last words

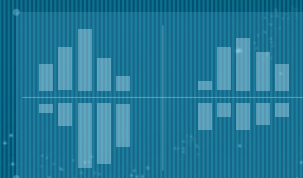
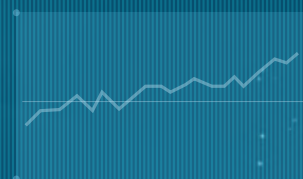
PORTAL ENTRY PROTOCOL INITIALIZED
APPROACH VECTOR CONFIRMED AND LOCKED.
STASIS UNITS ACTIVATED.
DEFENSIVE EXIT PROTOCOLS ACTIVATED.
CENTRAL SYSTEMS ENTERING TRANSLATIVE STANDBY.
JUMPING IN 3... 2... 1...

WARNING!
ANOMALY ON ENTRY.
UNIDENTIFIED SENSOR OBJECT.
ACTIVATING PATTERN ANALYSIS.
FIVE UNIDENTIFIED OBJECTS INBOUND.
HULL BREACH IN SECTOR 12
THRUSTERS ARE OFFLINE.
STASIS CHAMBER IS OFFLINE.
PORTAL SPACE FLUCTUATIONS.
UNSTABLE FIELD PATTERN.
DECOMPRESSION IN SECTIONS 3 6 8 19
REACTOR SPIKE.

ACTIVATING EMERGENCY PROTOCOLS.
FIRING AFT PROBES.
LAUNCHING PROBES 1 3 AND 5
FIVE UNIDENTIFIED OBJECTS INBOUND.
MAIN ANOMALY ON COLLISION COURSE.
HULL BREACH AND DECOMPRESSION IN SECTORS 1 5 7 17 20
ESCAPE PODS, SERVICE MODULE, WEAPON SYSTEMS, CABINS, BOW STASIS CHAMBER: OFFLINE.

DECOMPRESSION ON BRIDGE AND IN CENTRAL SHAFT.
ACTIVATING ED FIELDS.
ACTIVATING DEFENSIVE MANEUVERS. PORTAL EXIT PRIORITIZED.
DATA DUMP STORED. RAW ANOMALY ANALYSIS DATA STORED.
PREPARING TO LAUNCH PROBES.
ANOMALY WITHIN CRITICAL DISTANCE.
COLLISION CONFIRMED. STRUCTURAL COLLAPSE IN HANGAR AND CENTRAL SHAFT.
PROBES 2 AND 4 DESTROYED.
EMERGENCY PROTOCOLS: OFFLINE.
CENTRAL SYSTEMS: OFFLINE.

SENSOR DATA FROM THE ZAFIRAH'S EMERALD DISC



001*10111 100100010001010111
1001010000010011110010100
00010101111001001110100001001
000101001111000010010101001
111001010001001















